

FUNET Measurements - Lessons Learned

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Content

- FUNET measurements
- What we are collecting
- What we plan to do

FUNET measurements

- FUNET backbone (2.5 Gbit/s)
- On average, 10 Mbit/s of compressed trace
⇒ ≈ 1 TiB/week
- System properly running since May 2004
- States statistics calculated
- Samples stored: 7.5 TiB
 - 4 complete weeks
 - 71 complete days, 24 partial
 - 2^{-28} s resolution (3.7 ns)

Stateless statistics calculated for all data

- IP protocol (TCP, UDP, ...) counts for every second
 - packet length histogram (40, 64, 128, 256, 512, 1024)
- OSPF packet timestamps and lengths
- For every 10-second file
 - TCP, UDP port counts and packet length histogram
 - TTL histogram by IP protocol
 - TCP retransmissions/reorders in 32k byte window

Capture machine

- Dual Xenon 2.4 GHz
- 2 GB of memory
- 120 GB system disk
- 4*160 GB IDE disks for data
- 2*1000BaseT NIC
- Endace DAG 4.23 OC48 capture cards

- Linux 2.4.20
- Performance:
 - Disk I/O** write 77 MB/s = 617 Mbit/s
(currently as 2 RAID-0 stripes)
 - Compression / Anonymization** initial tests:
 - single-thread** 2.5 Gbit/s (disk-disk)
 - double-thread** 7 Gbit/s (estimated based on CPU usage)
 - Compression ratio** about 12 bytes / packet, 1:40 reduction for wire speed
- No single packet lost!
- Unfortunately, no conditional full capture

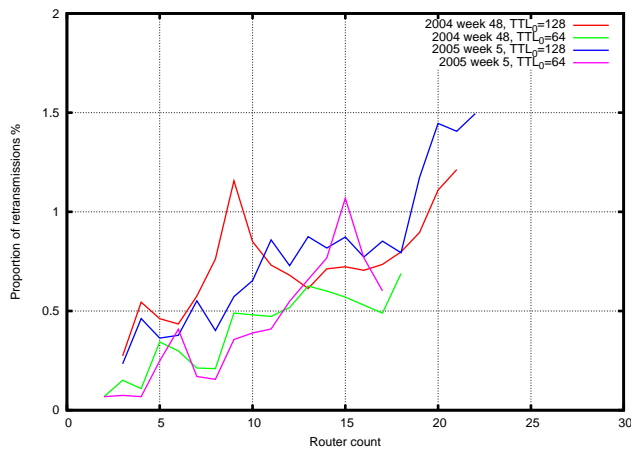
Storage and analysis

- Daily volume
 - 23rd December: 55 GiB
 - 26th September: 124 GiB
- Weekly volume: 600–750+ GiB
⇒ to do a week-long analysis more than 1 TiB disk capacity needed
- Capture machine keeps disks 90 % full
- Problems with CSC tape archive
 - maintenance periods
 - results holes if data ages
⇒ need for temporary storage as buffer
- Analysis needs 1 GiB memory to start with
 - needed to buffer IP address db
 - more stateful analysis
 - basic flow analysis about real-time

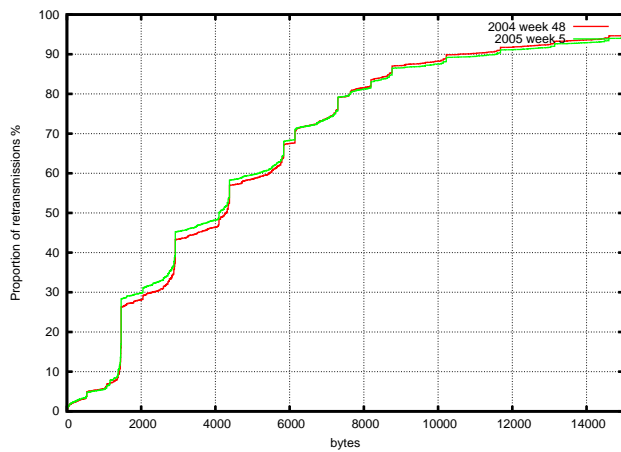
Findings: protocols used: week 2004/48 and 2005/5

- TCP protocols
 - top 10 ports use 25–30 % of bandwidth
 - http (16–20 %), nntp (20–30 %)
 - p2p traffic halved
 - email traffic 0.5–0.7 %
- UDP protocols
 - game traffic
 - dns
 - malicious traffic

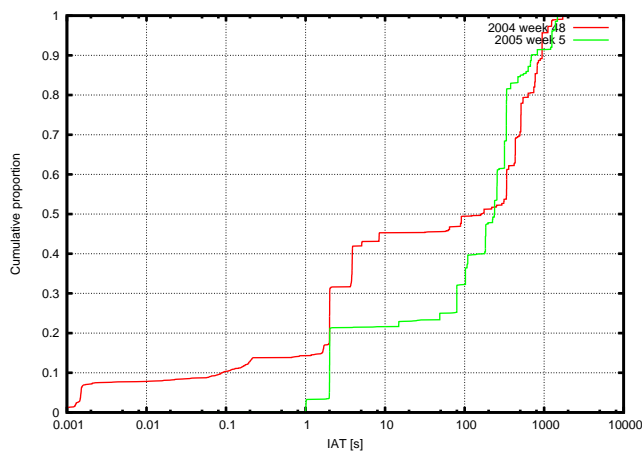
Findings: TCP retransmissions and hop count



Findings: TCP retransmission distance



Findings: OSPF non-Hello IAT



Future plans

- FUNET probe as long as possible
 - Endace DAG for 10G is $\approx 2 \times 25 \text{ k€}$
 - CSC owns data and rights to distribute
 - * data potentially identifying organisations also sensitive

- International co-operation
 - different locations
 - synchronisation
 - data access rights
- If there are policy, technical and scientific issues, try to solve parallel
- Capturing ever faster networks
 - sampling strategies
- Deploying low-cost PC-based captures for residential broadband
 - silent capture unit ≈ 600 €
 - wireless edge?